geospatial-learn Documentation

Release 0.3

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Contents

| 1 | Con | tents | | 3 |
|----|--------|-----------|--|-----|
| | 1.1 | Quicks | tart | . 3 |
| | | 1.1.1 | Notes | |
| | | 1.1.2 | Training and model creation | . 3 |
| | | 1.1.3 | Classification | |
| | | 1.1.4 | Polygon processing | |
| | | 1.1.5 | Train & then classify shapefile attributes | |
| | | 1.1.6 | Training | |
| | | 1.1.7 | Sentinel 2 data | |
| | 1.2 | geospa | tial_learn package | |
| | | 1.2.1 | Submodules | |
| | | 1.2.2 | geospatial_learn.data module | . 6 |
| | | 1.2.3 | geospatial_learn.geodata module | |
| | | 1.2.4 | geospatial_learn.learning module | |
| | | 1.2.5 | geospatial_learn.shape module | |
| | | 1.2.6 | geospatial_learn.utilities module | |
| | | 1.2.7 | Module contents | |
| 2 | Indi | ces and t | ables | 7 |
| Рy | thon 1 | Module 1 | Index | 9 |
| In | dex | | | 11 |

geospatial-learn is a Python module for using scikit-learn and xgb models with geo-spatial data, chiefly raster and vector formats.

The module also contains various fuctionality for manipulating raster and vector data as well as some utilities aimed at processing Sentinel 2 data.

The aim is to produce convenient, minimal commands for putting together geo-spatial processing chains using machine learning libs. Development will aim to expand the variety of libs/algorithms available for machine learning beyond the current complement.

Contents 1

2 Contents

CHAPTER 1

Contents

1.1 Quickstart

1.1.1 **Notes**

Be sure to replace the paths with paths to your own imagery/polygons!

1.1.2 Training and model creation

The following simple example uses the learning module to read in training from a shapefile and associated raster, then exhaustively grid search the model based on a default range of parameters. It is also possible to pass sklearn parameterer dicts to the create_model function.

Bear in mind a large amount of training data and a lot of paramter combinations results in many model fits and lengthy grid search time!

```
# Import the module required
from geospatial_learn import learning

# collect some training data
trainShape = 'path/to/my/trainingShp.shp'
inRas = 'path/to/my/rasterFile.shp'

# training collection, returning any rejects (invalid geometry - rej)
# the 'Class' string is the title of the training label field attribute
training, rej = learning.get_training(trainShape, inRas, 8, 'Class')

# path to my model
model = 'path/to/my/model.gz'
#
```

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1.1.3 Classification

The following code uses the learning module to classify an image based on the model made in the code above.

```
from geospatial_learn import learning

# no of bands in raster
bands = 8

# path to output map
outMap = 'path/to/my/rasterFile'

learning.classify_pixel_bloc(model, inRas, bands, outMap, blocksize=256)
```

1.1.4 Polygon processing

Add attributes to a shapefile - perhaps with a view to classifying them later.

The following calculates some geometric properties and pixel based statistics using functions from the shape module.

To write multiple attributes a simple loop will suffice:

```
# shape props
sProps = ['MajorAxisLength', 'Solidity']

for prop in sProps:
    shape_props(segShp, prop, inRas=None, label_field='ID')
```

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1.1.5 Train & then classify shapefile attributes

In the previous example several attributes were calculated and written to a shapefile. The following example outlines how to train a ML model then classify these. In this case the attributes are some of those calculated above

1.1.6 Training

For training a model using shape attributes, an attribute containing the Class label (this can be done manually in any GIS) as well as feature attributes are required. We enter the column index of the Class label attribute. In this example it is column 1.

The remaining attributes are assumed to be features (here we are using the ones calculated in the above looped examples).

```
# collect some training data
label_field = 'Class'
feat_fields = ['b', 'g', 'r', 'nir', 'MajorAxisLength', 'Solidity']
training = path/to/my/training.gz
get_training_shp(inShape, label_field, feat_fields, outFile = training)
```

The model is created in the same way as the image based method outlined earlier (see Training and model creation). After this the shapefile attributes are classified with the model as shown below and the results are written as a new attribute 'ClassRf'

```
attributes = ['b', 'g', 'r', 'nir', 'MajorAxisLength', 'Solidity']
classify_object(model, segShp, attributes, field_name='ClassRf')
```

1.1.7 Sentinel 2 data

The following code will stack a set of Sentinel 2 (S2) bands into a single raster. The code uses the module 'geodata', which has a range of functions for manipulating raster data. I have used a genuine S2 path here hence the extreme length of the string!

The function automatically names the stacked raster and saves it in the granule folder.

1.1. Quickstart 5

1.2 geospatial_learn package

- 1.2.1 Submodules
- 1.2.2 geospatial learn.data module
- 1.2.3 geospatial learn.geodata module
- 1.2.4 geospatial learn.learning module
- 1.2.5 geospatial learn.shape module
- 1.2.6 geospatial learn.utilities module

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If you use code to publish work cite/acknowledge me and authors of libs etc as appropriate

```
utilities.min bound rectangle (points)
```

Find the smallest bounding rectangle for a set of points. Returns a set of points representing the corners of the bounding box. :Parameters: **points** (list) – An nx2 iterable of points

Returns an nx2 list of coordinates

Return type list

1.2.7 Module contents

CHAPTER 2

Indices and tables

- genindex
- modindex
- search

| geospatial-learn Documentation, Release 0 | .3 |
|---|----|
|---|----|

Python Module Index

```
g
geospatial_learn,6
u
utilities,6
```

| geospatial-learn Documentation, Release 0 |
|---|
|---|

10 Python Module Index

Index

G geospatial_learn(module), 6 M min_bound_rectangle() (in module utilities), 6 U utilities(module), 6